

White Queen Rules

1. The players alternate moving the Queen.
2. The Queen can only make moves as shown by the squares marked X. I.e. The Queen can move north, west or north-west any number of squares.
3. The shaded square (marked H) in the upper left corner is the “home square”. Whoever moves the Queen to the home square wins the game.
4. The board has no particular size. The Queen starts on whatever square the players decide.

[illegible]